

36-2

Lecture 30

①

Intensity in single-slit diffraction

- Goal now is to consider an expression for the intensity of diffraction pattern appearing in single-slit diffraction
- There is a long procedure for doing this. At a high level, it involves dividing slit into N zones of equal widths Δx & assuming each zone acts as a point source of Huygens' wavelets.
- Then use superposition principle to add E-field of each point source, then square this to get intensity

(2)

The result of this procedure is that intensity $I(\theta)$ as a function of angle θ from central axis is

$$I(\theta) = I_m \left(\frac{\sin(\alpha(\theta))}{\alpha(\theta)} \right)^2$$

where

$$\alpha(\theta) = \frac{\pi a}{\lambda} \sin \theta$$

a - slit width

λ - wavelength of light

I_m - greatest value of intensities in pattern.

we can consider special cases:

Q: What is value when $\theta = 0$?

Since $\alpha(\theta) \rightarrow 0$ as $\theta \rightarrow 0$

& $\sin \theta \approx \theta$ for small θ , $I(\theta=0) = I_m$

3

Q: Where do minima occur?
(for what values of α ?)

when $\alpha = m\pi$ for $m=1, 2, 3, \dots$

$$\text{b/c } \sin(m\pi) = 0$$

\Rightarrow minima occur when

$$m\pi = \frac{\pi a}{\lambda} \sin \theta$$

\Rightarrow when $m\lambda = a \sin \theta$

which is exactly what we found
the last time.

(show slides)

As slit width increases, central
diffraction maximum decreases

4

Example: Consider a single slit experiment. $\lambda = 580 \text{ nm}$
Screen is 2m away from slit.
Slit width is 300 μm .

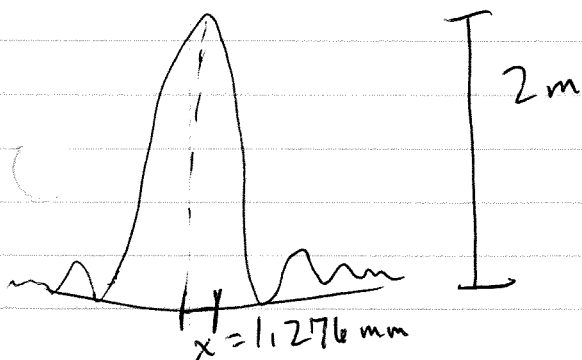
Relative to intensity I_m @ center ($x=0$), compute intensity on screen @ $x = 1.276 \text{ mm}$

$$\frac{I}{I_m} = \left(\frac{\sin\left(\frac{\pi}{\lambda} a \sin\theta\right)}{\frac{\pi}{\lambda} a \sin\theta} \right)^2$$

figure out θ

$$\Rightarrow \tan\theta = \frac{1.276 \text{ mm}}{2 \text{ m}}$$

$$\Rightarrow \theta = 6.30 \times 10^{-4}$$



$$\Rightarrow \frac{I}{I_m} = 0.689$$

5

Where is this point w.r.t. dark fringes?

Dark fringes are @ $a \sin \theta = m \lambda$

1st dark fringe @

$$\theta = \sin^{-1}\left(\frac{\lambda}{a}\right)$$

$$= 0,0019333$$

$$\Rightarrow D \tan \theta = 2m \cdot \tan(0,0019333)$$

$$= 3,867 \text{ mm}$$

Diffraction by a double slit

In previous analysis, we

assumed that $a \ll \lambda$

↑ slit width ↑ wavelength

- In practice, this condition is often not met.
- Then intensities of fringes produced by double-slit interference are modified by diffraction of light.

6

(show slides)

Intensity for double-slit experiment is

$$I(\theta) = I_m \left(\cos^2(\beta(\theta)) \right) \left(\frac{\sin \alpha(\theta)}{\alpha(\theta)} \right)^2$$

$$\beta(\theta) = \frac{\pi d}{\lambda} \sin \theta$$

$$\alpha(\theta) = \frac{\pi a}{\lambda} \sin \theta$$

d - distance between centers of slits

Main new contribution is

interference factor $\cos^2 \beta(\theta)$

due to interference of

two slits

7

Diffraction by a circular aperture

- light passes through a circular opening (like circular lens) + then diffraction occurs.

- Image formed ^{by laser} is not a point, but a circular disk surrounded by secondary rings. (show slides)

- Involved analysis shows that 1st minimum for diffraction pattern occurs @

$$\sin \theta = 1.22 \frac{\lambda}{d}$$

where d is diameter of circular aperture

+ angle θ is angle from central axis to any point on circular minimum.

can compare this w/ previous

expression for slit: $\sin \theta = \frac{\lambda}{a}$

- main difference is 1.22 factor,
which is due to circular aperture,

Resolvability

- Diffraction places limitations on
resolving point sources in an
image.

(show slides)

Rayleigh's condition for resolvability:

angular separation of 2

point sources is such that

central maximum of diffr.

pattern of one source is centered

on 1st minimum of diffr.

pattern of the other.

9

$$\Rightarrow \theta_R = \sin^{-1} \left(\frac{1.22 \lambda}{d} \right)$$

where θ_R is angular separation of point sources.

Since angles are small, can use $\sin \theta_R \approx \theta_R$ to get

$$\theta_R = 1.22 \frac{\lambda}{d} \quad (\text{Rayleigh's criterion})$$

Q: Sps. you can barely resolve two red dots, b/c of diffraction by your eye's pupil.

If we increase illumination around you so that your pupil decreases in diameter, does resolvability of dots improve or diminish? diminish