

Lecture 18

①

Beats - occurs when waves of close frequencies combine

- show demonstration w/ tone generator

To see how this works, let time-dependent variations of two sound waves w/ equal ~~the~~ amplitudes be

$$s_1 = s_m \cos(\omega_1 t)$$

$$s_2 = s_m \cos(\omega_2 t)$$

use trig. identity

$$\cos \alpha + \cos \beta = 2 \cos \left[\frac{1}{2}(\alpha - \beta) \right] \cdot \cos \left[\frac{1}{2}(\alpha + \beta) \right]$$

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then

$$s_1 + s_2 = 2s_m \cos\left[\frac{1}{2}(\omega_1 - \omega_2)t\right] \cdot \cos\left[\frac{1}{2}(\omega_1 + \omega_2)t\right]$$

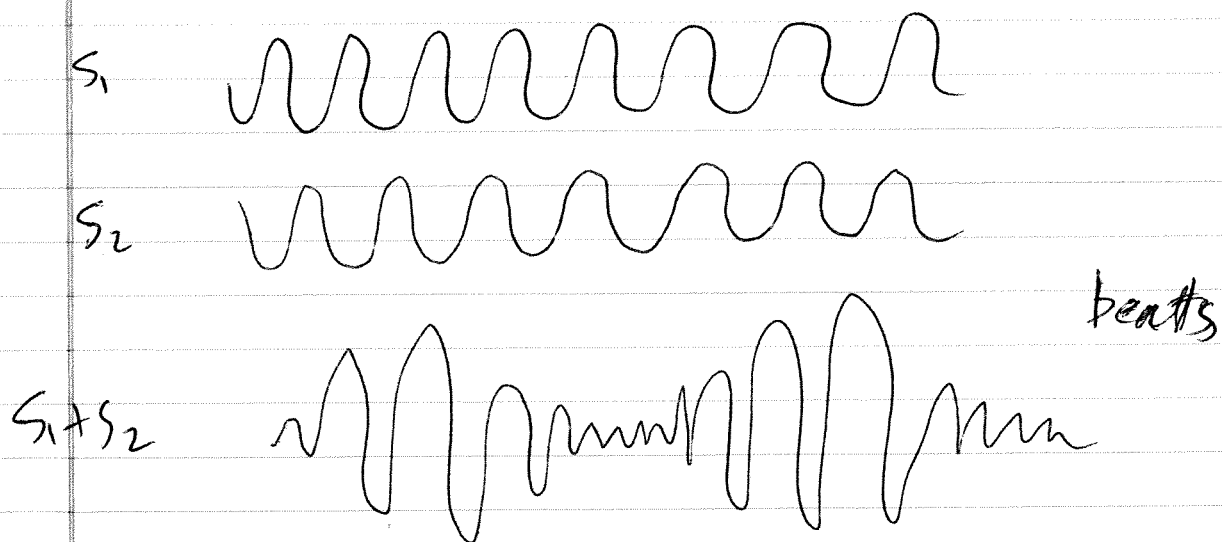
$$\text{Set } \omega' = \frac{1}{2}(\omega_1 - \omega_2)$$

$$\omega = \frac{1}{2}(\omega_1 + \omega_2) \quad (\text{average})$$

$$\text{then } s_1 + s_2 = \left(2s_m \cos(\omega' t)\right) \cos(\omega t)$$

If $\omega_1 \approx \omega_2$ then $\omega \gg \omega'$

Picture is



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What is the frequency of the beats?

Since cosine has maximum amplitude whenever it is $+1$ or -1 , & this occurs twice in every repetition of cosine function, beat frequency is

$$\begin{aligned} \omega_{\text{beat}} &= 2\omega' = 2\left(\frac{1}{2}\right)(\omega_1 - \omega_2) \\ &= \omega_1 - \omega_2 \end{aligned}$$

in Hertz, this is

$$f_{\text{beat}} = f_1 - f_2$$

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Where is this phenomenon useful?

- Musicians use it in tuning instruments.
 - Change frequency / note of string until the beats go away. When this happens, the frequencies are the same (i.e., no beats).
-

Doppler effect

- Suppose a police car is parked ~~by~~ & sounding its 1000 Hz siren
- If you are parked, then you hear the same frequency.
- But if there is relative motion between you & police car, then you hear a different frequency

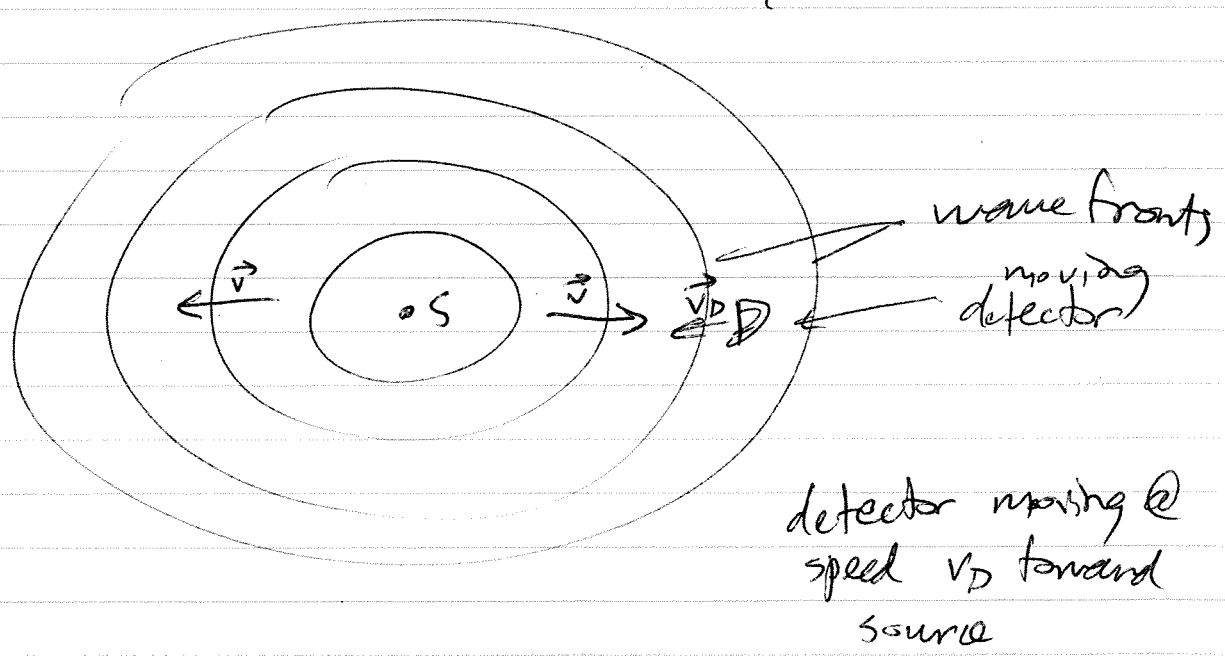
(5)

- if you are driving toward the police car @ 75 mi/hr, you will hear a higher frequency 1096 Hz

- if you are driving away, you will hear a lower frequency 904 Hz

Why does this happen?

Consider a stationary source



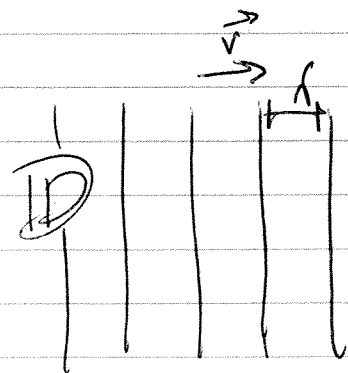
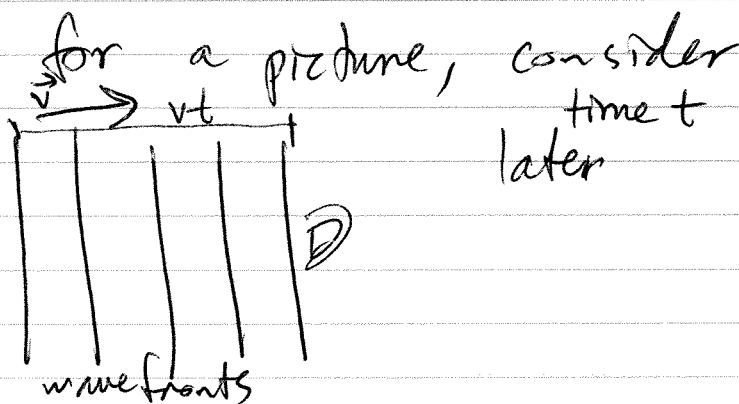
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wave fronts have wavelength λ
& frequency f , moving @ speed v
of sound.

- Suppose @ 1st that detector is
not moving. Then in time t ,
the wave fronts move to the
right a distance vt .

- the number of wavelengths
in the distance vt is equal
to the number of wavelengths
intercepted by detector. Equal to

$$vt/\lambda$$



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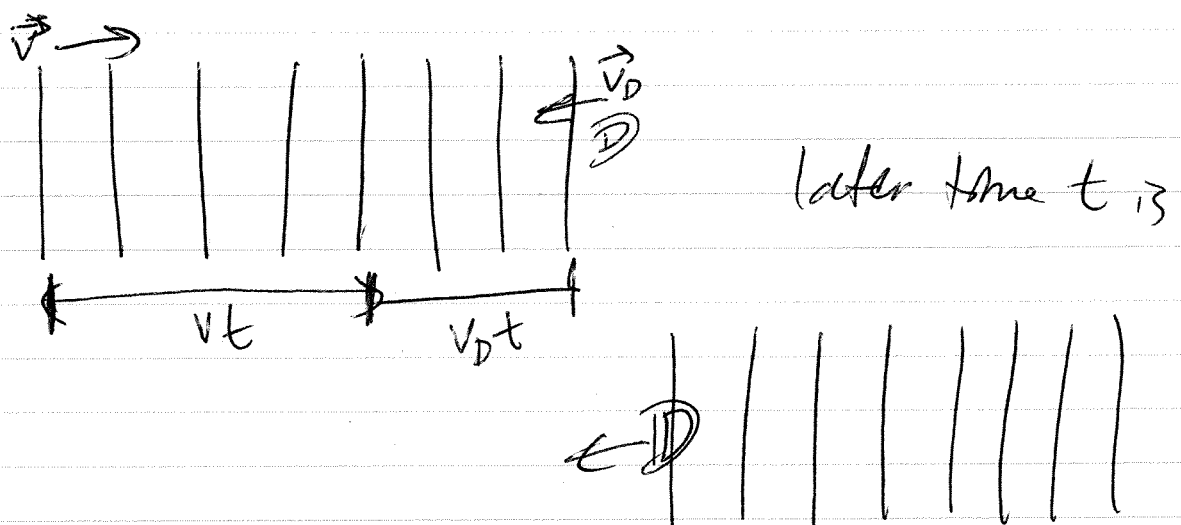
The rate @ which D intercepts wave lengths is frequency detected by D:

$$f = \frac{vt/l}{t} = \frac{v}{l} \quad (\text{arrive @ usual expression})$$

of wave lengths intercepted by D in time t

Now suppose that the detector is moving to the left. Then it detects more wave fronts!

Picture is now



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of wavelengths intercepted in time t
is

$$(vt + v_D t) / \lambda$$

then frequency @ detector is

$$f' = \frac{(vt + v_D t) / \lambda}{t} = \frac{v + v_D}{\lambda}$$

Since $\lambda = \frac{v}{f}$ this implies that

$$f' = \frac{v + v_D}{v} \cdot f$$

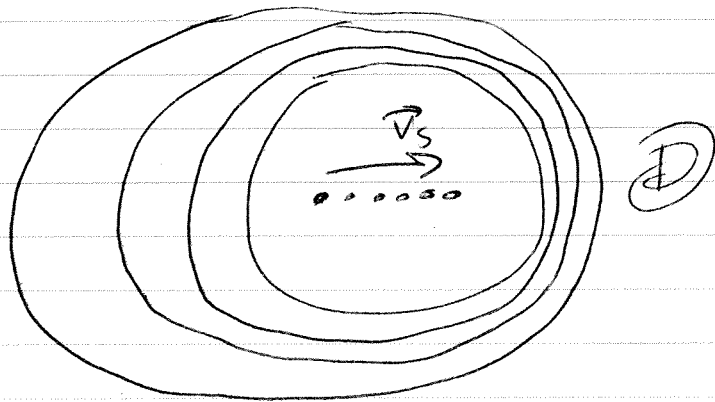
∴ frequency f' detected is now
higher

If detector is moving away from source,
then there is a sign flip

$$f' = \frac{v - v_D}{v} \cdot f \quad \text{∴ frequency is lower}$$

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Now suppose that the source is moving, but the detector is stationary



"source is chasing its own wavefronts"
reduces wavelength of wavefronts
& higher frequency is detected

let's figure out the change in frequency

— Suppose T is the time between the emission of successive wavefronts

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- During time T , wavefront W_1
moves a distance vT + source
moves a distance $v_s T$

- At end of time T , next
wavefront W_2 is emitted.

- Distance between W_1 + W_2 is

$vT - v_s T$. This is wavelength
 λ' of waves moving in that
direction.

- Frequency detected is

$$f' = \frac{v}{\lambda'} = \frac{v}{vT - v_s T} = \frac{v}{v/f - v_s/f} = f \frac{v}{v - v_s}$$

(speed of waves is same)

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If direction of moving source is flipped, then there is a sign flip:

$$f' = f \frac{v}{v + v_s}$$

general equation for Doppler effect is

$$f' = f \frac{v \pm v_D}{v \pm v_s}$$

Key to remembering signs:

if source ~~or~~^{or} detector are moving toward each other, there should be an increase in frequency,

if opposite, then there should be a decrease in frequency.

Example: Bats detect prey using echolocation.

- Suppose a bat is flying to the right @ speed $v_b = 9 \text{ m/s}$
 after a moth flying to the right @ speed 8 m/s

- Suppose bat emits ultrasound @ freq. 82.52 kHz

What freq. does moth detect?

$$\text{use } f' = f \frac{v - v_D}{v - v_S}$$

signs: moth is moving away & corresponds to v_D , so this tends to decrease freq. then minus sign
 bat is moving toward & this tends to increase freq. & so minus sign