

Lecture 17

①

Intensity & Sound Level

- Intensity of a sound wave -

$$I = \frac{P}{A} \quad \begin{array}{l} \text{(power)} \\ \hline \text{(surface area)} \end{array}$$

- average rate per unit area @ which energy is transferred by the wave through or onto a surface

- can derive the formula

$$I = \frac{1}{2} \rho v \omega^2 s_m^2$$

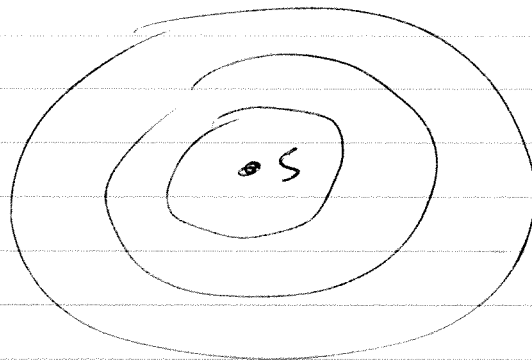
↑ ↑ ↑ ↖
density wave speed angular frequency amplitude

(2)

Variation of intensity w/ distance

Ignore echos & assume source

is a point source, emitting sound waves uniformly in all directions



← concentric spheres

$$I = \frac{P_s}{4\pi r^2}$$

← power of the source

← surface area of sphere of radius r

⇒ intensity @ sphere of radius r
decays as inverse square law

3

Decibel scale

- displacement amplitude @ human ear ranges from 10^{-5} m (loudest tolerable sound) to 10^{-11} m for faintest sound

- \Rightarrow ratio of intensities is 10^{12}

- deal w/ such a large range of values via logarithms

- more convenient to consider sound level rather than intensity

$$\text{sound level } \beta = (10 \text{ dB}) \log \frac{I}{I_0}$$

where I_0 is a reference intensity =

$$I_0 = 10^{-12} \text{ W/m}^2$$

(4)

Simple derivation for

$$I = \frac{1}{2} \rho v \omega^2 s_m^2$$

In a tube, consider thin slice of air
of thickness dx , area A , mass dm

Kinetic energy of thin slice is

$$dK = \frac{1}{2} dm v_s^2$$

where v_s is speed of oscillating
element of air (not wave speed)

$$v_s = \frac{\partial s(x,t)}{\partial t} = -\omega s_m \sin(kx - \omega t)$$

$$dm = \rho A dx$$

$$\Rightarrow dK = \frac{1}{2} (\rho A dx) (-\omega s_m)^2 \sin^2(kx - \omega t)$$

(5)

Now divide by dt :

$$\frac{dK}{dt} = \frac{1}{2} \rho A \underbrace{\frac{dx}{dt}}_v \omega^2 s_m^2 \sin^2(kx - \omega t)$$

Now take the time average & use the fact that average of \sin^2 or \cos^2 over one oscillation is $1/2$

$$\Rightarrow \left\langle \frac{dK}{dt} \right\rangle_{\text{avg}} = \frac{1}{4} \rho A v \omega^2 s_m^2$$

average potential energy is the same

$$\Rightarrow I = \frac{2 \left\langle \frac{dK}{dt} \right\rangle_{\text{avg}}}{A} = \frac{1}{2} \rho v \omega^2 s_m^2$$

6

Problem: If an earplug decreases sound level by 20 dB, what is the ratio of final to initial intensity?

$$\beta_f = 10 \text{ dB} \log \frac{I_f}{I_0}$$

$$\beta_i = 10 \text{ dB} \log \frac{I_i}{I_0}$$

$$\Rightarrow \beta_f - \beta_i = (10 \text{ dB}) \log \left(\frac{I_f}{I_0} \right)$$

$$-20 \text{ dB} = 10 \text{ dB} \log \frac{I_f}{I_0}$$

$$\Rightarrow -2 = \log \frac{I_f}{I_0}$$

$$\Rightarrow 10^{-2} = \frac{I_f}{I_0}$$

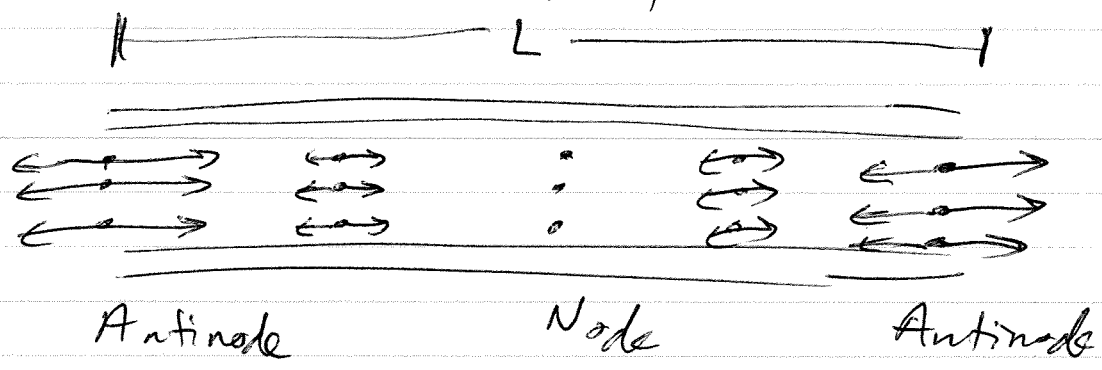
Sources of musical sound

7

- sources include oscillating strings, membranes (drums), air columns (flute), wooden blocks, etc.
- recall standing waves for strings, oscillating @ resonant frequency
 - then causes surrounding air to oscillate w/ same frequency
- can set up standing waves of sound in an air-filled pipe
- as sound travels through air in the pipe, the waves are reflected @ each end & travel back (even if pipe is open ended)

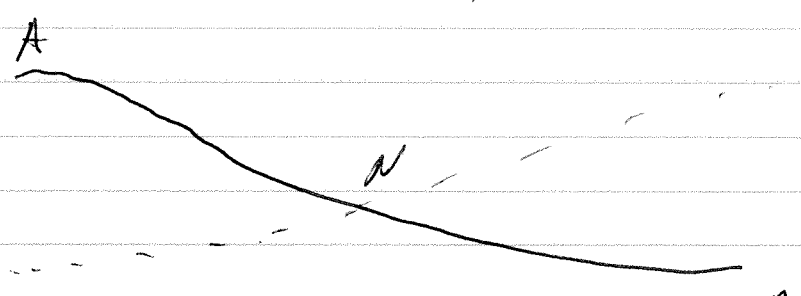
8

for a pipe, picture is



Arrows depict displacement of
 air column - max @ antinodes
 always have antinodes @ end for open pipes
 none @ nodes

for a string, would look like

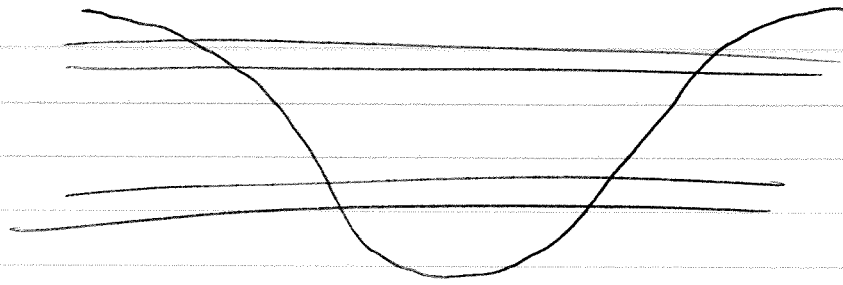


easier way of depicting wave

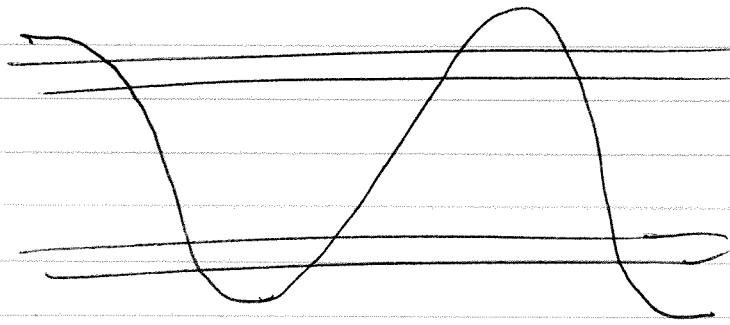
this is the first (fundamental)
 harmonic - $\lambda = 2L$

9

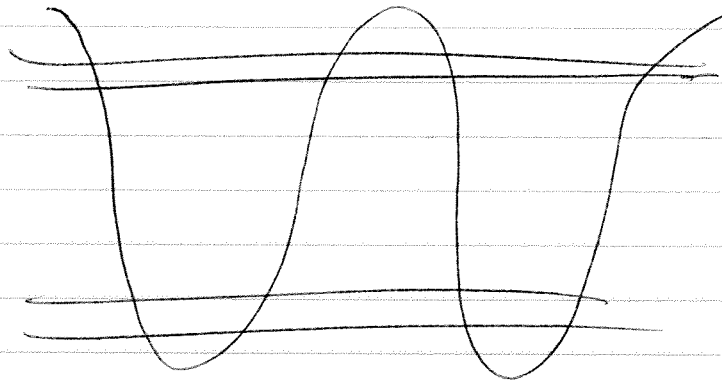
Then other harmonics are



$$\lambda = L$$
$$n = 2$$



$$\lambda = \frac{2L}{3}$$
$$n = 3$$



$$\lambda = \frac{2L}{4}$$
$$= \frac{L}{2}$$
$$n = 4$$

wave lengths for various harmonics

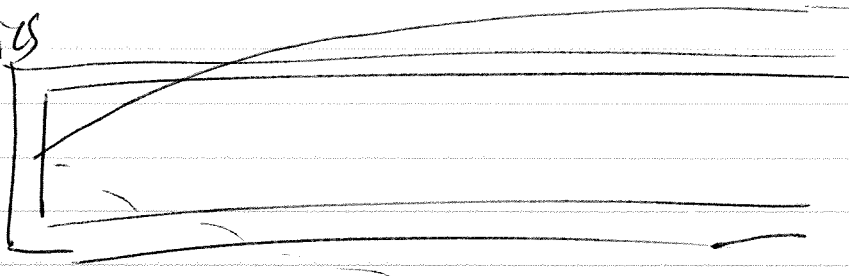
are $\lambda = \frac{2L}{n}$ for $n = 1, 2, 3, \dots$

resonant frequencies are $f = \frac{v}{\lambda} = \frac{nv}{2L}$

(10)

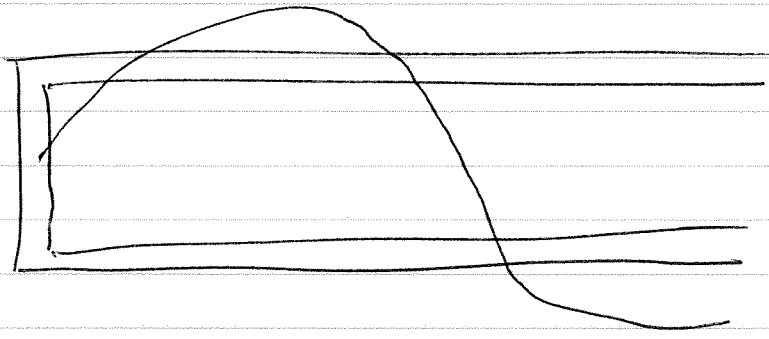
if there is only one open end,
then there is antinode @
open end & node @ closed
end

only odd
harmonics



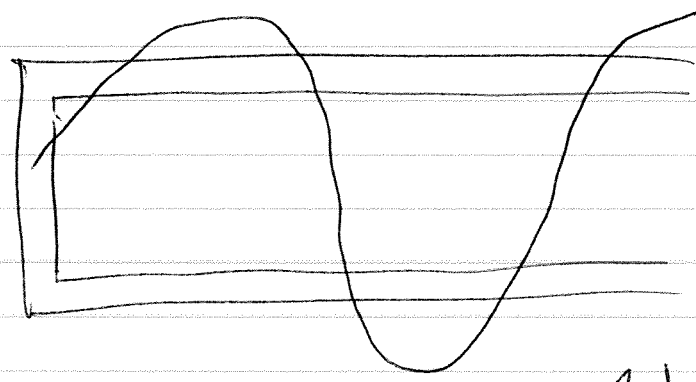
$$n=1$$

$$\lambda = 4L$$



$$n=3$$

$$\lambda = \frac{4L}{3}$$



$$n=5$$

$$\lambda = \frac{4L}{5}$$

In general, $\lambda = \frac{4L}{n}$ $n=1, 3, 5, \dots$

$$f = \frac{v}{\lambda} = \frac{nv}{4L}$$

- cannot have even harmonics b/c these
would have nodes @ open end!

(11)

- length of instrument reflects
range of frequencies it can produce

- a musical instrument typically
produces not only a fundamental
frequency, but also one or
more of the higher order
harmonics

Problem: Pipe A is open @ both
ends & has length $L_A = 0.343 \text{ m}$

Idea is to place it near 3
other pipes that already have
standing waves set up, in order
to produce a standing wave in
pipe A.

other 3 pipes are
closed @ one end

$$L_B = 0.5 L_A$$

$$L_C = 0.25 L_A$$

$$L_D = 2 L_A$$

(12)

for these pipes, which of their harmonics can excite a harmonic in pipe A?

resonant freq's of pipe A are

$$f_A = \frac{n_A v}{2L_A} = \frac{n_A \overset{\substack{\text{speed of} \\ \text{sound in} \\ \text{air}}}{343 \text{ m/s}}}{2 \cdot 0.343 \text{ m}}$$

$$= n_A \cdot 0.5 \text{ kHz}$$

resonant freq's of pipe B:

$$f_B = \frac{n_B v}{4L_B} = \frac{n_B v}{4 \cdot 0.5L_A} = \frac{n_B (343 \text{ m/s})}{2 \cdot 0.343 \text{ m}}$$

$$= n_B \cdot 500 \text{ Hz} = n_B \cdot 0.5 \text{ kHz}$$

there is a match for $n_B = 1, 3, 5$

for every value of n_B , but no even harmonic can be set up

(13)

resonant freq's of pipe C:

$$f_c = \frac{n_c v}{4L_c} = \frac{n_c v}{4 \cdot 0.25L_A} = n_c \cdot \frac{343}{0.343}$$

$$= n_c \cdot 1000 = n_c \cdot 1 \text{ kHz}$$

for $n_c = 1, 3, 5, \dots$

only for $n_A = 2n_c$ w/ $n_c = 1, 3, 5$
are harmonics of A
excited

- can check that D does not
~~not~~ excite any harmonics of
A.