

# Lecture 9

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15 SEP 2014

## Ch. 23 - Gauss' Law

This law is helpful for simplifying calculations of charge distributions that have symmetry (mostly what we deal w/ in this course)

To calculate electric field before, we would consider differential E-field  $d\vec{E}$  ~~+~~ ~~vector~~ & integrate. of course this works, but it can be tedious & there is a method to simplify...

Gauss' law involves using what we call a Gaussian surface enclosing the charge distribution (it is a closed surface)

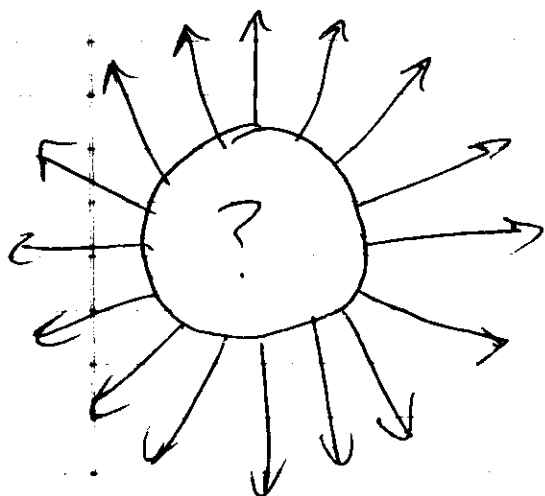
- This can have any shape you want, but it is best to pick its shape so that it matches the symmetry of the charge distribution

~~Gauss' law relates~~

QUESTION: For a point charge, how should we pick the Gaussian surface? as a sphere

If we choose a Gaussian surface as a spherical shell and that E-field points radially outward at every point on sphere, what can we conclude about?

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has to be spherically  
symmetric distribution  
& positive.

This doesn't tell us how much  
is inside. For that, we need  
the notion of electric flux...

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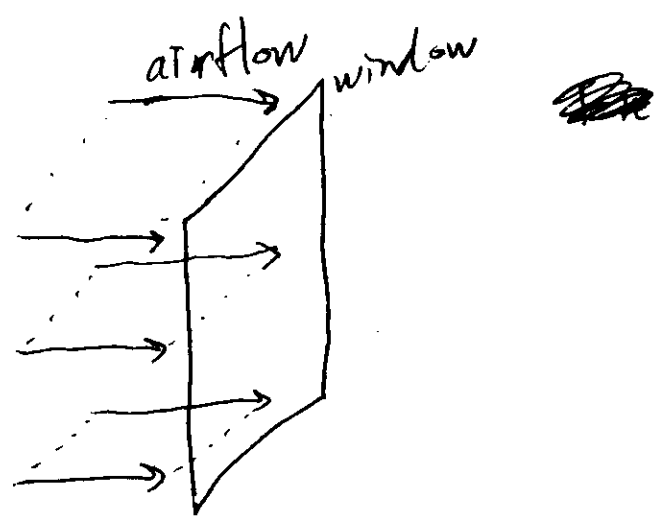
## Notion of flux

Best analogy is to think of  
wind flowing through a  
window.

Let  $\Phi$  denote volume flow  
rate  
(volume per unit time flowing through  
window)

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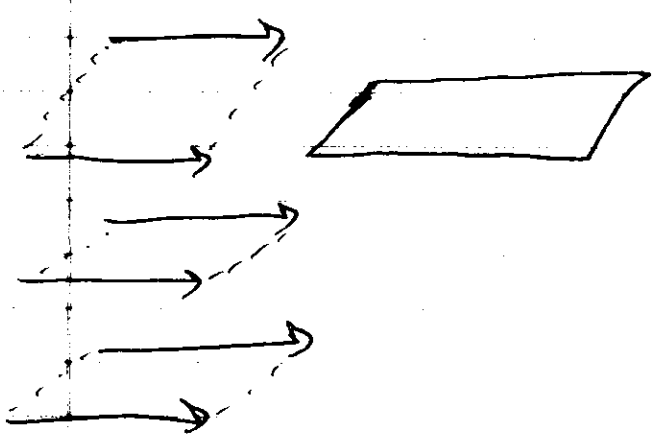
Suppose for simplicity that air flow is uniform



QUESTION: If we know the speed  $v$  of air flow + area  $A$  of window, what is  $\Phi$ ?

$$\Phi = v \cdot A$$

Now, what if we change angle of window



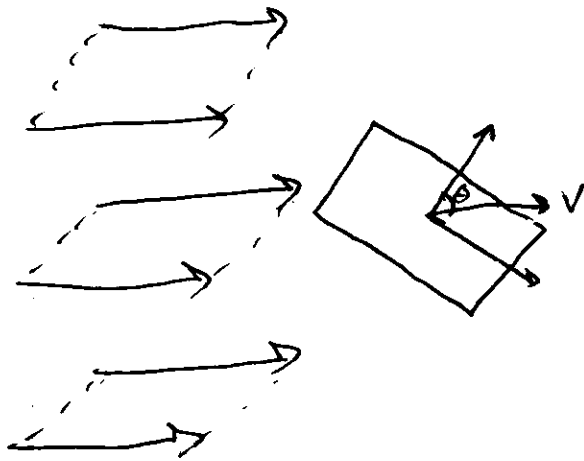
what is  $\Phi$ ?

it is zero..

air skims by but nothing actually goes through window

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what if window is at some other angle  $\theta$  wrt air flow?



$\theta$  is angle between velocity vector of  $\vec{v}$  & a vector normal to the window  
(normal is orthogonal to all vectors in window)

component of  $v$  in same direction as normal of  $A$  is

$$v \cos \theta$$

So this <sup>becomes</sup> like the 1<sup>st</sup> scenario:

$$\Phi = A v \cos \theta$$

can also write this in terms of vectors as

$$\Phi = \vec{v} \cdot \vec{A}$$

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where  $\vec{A}$  is an area vector that is normal to the ~~area~~ window of interest & whose magnitude is equal to the area of the window

we can also think of an flow as a velocity field &

$\Phi = \vec{v} \cdot \vec{A}$  gives the flux of velocity field through the window

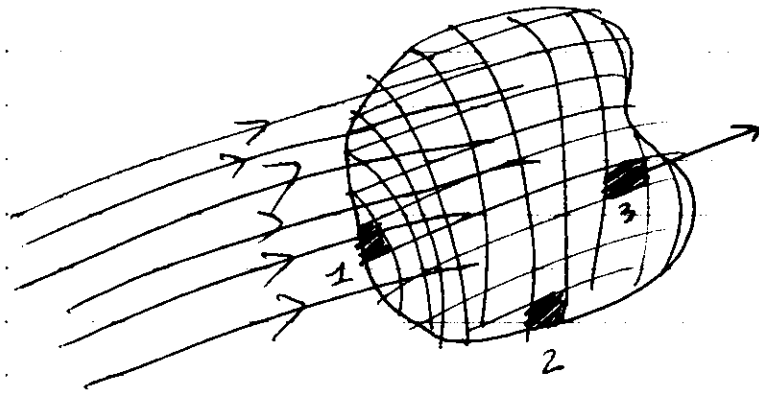
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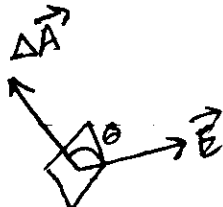
Flux of electric field is very similar

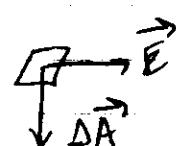
It is taken wrt a Gaussian surface

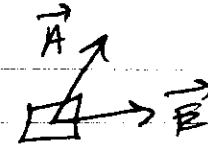
- 1) Divide the Gaussian surface into very small windows, each w/ their own area vector
- 2) Find the flux  $\Phi$  for each window
- 3) Sum them all up to get the total flux.

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1)   $\Rightarrow \Phi$  for this window  $< 0$   
field is going inward

2)  field is skimming by  
 $\Rightarrow$  zero flux

3)  field going outward  
 $\Rightarrow \Phi$  for this window  $> 0$

to get total flux

$$\Phi = \sum \vec{E} \cdot \Delta \vec{A}$$

get flux for <sup>each</sup> small window + then sum them all up.

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Definition for flux follows by letting windows become infinitesimally small, so that area vectors approach a differential limit  $d\vec{A}$  +

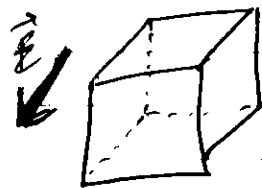
$$\Phi = \oint \vec{E} \cdot d\vec{A}$$

$\oint$  means an integral over a closed surface

$\vec{E}$  is the field at the different locations on the surface

$d\vec{A}$  represents infinitesimally small area vectors all over the surface

QUESTION :



Gaussian cube w/ face area  $A$  in a uniform electric field

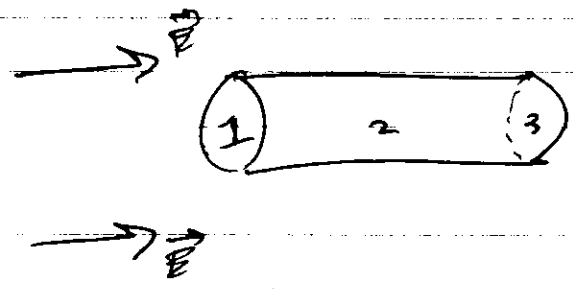
Given  $E$  +  $A$ , what is flux through

- a) the front face  $EA$
- b) rear face  $-EA$
- c) top face  $0$
- d) whole cube  $0$



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QUESTION:



uniform E-field      what is flux through cylinder using

$$\Phi = \int \vec{E} \cdot d\vec{A}$$

can break into 3 parts (surfaces)

$$\int_1 \vec{E} \cdot d\vec{A} + \int_2 \vec{E} \cdot d\vec{A} + \int_3 \vec{E} \cdot d\vec{A}$$

$$= -E \cdot A + 0 + EA$$

(every differential area is antialigned w/ field)      (every differential area orthogonal to field)      (every dA aligned w/ field)

Gauss' Law:

net flux  $\Phi$  of E-field through a closed surface is proportional to net charge enclosed by surface

$$\Phi = \frac{q_{enc}}{\epsilon_0}$$